

Wimbledon Park – Curriculum Concepts

History

Civilization (settlement)
Conflict
Invasion
Leadership (individuals)
Systems of governance (empire, parliament, democracy)
Continuity & change
Cause & consequence
Similarities & difference
Connections
Chronology

Geography

Change over time
Spatial variation
Population activity
Location
Interaction between human & physical geography

Computing

Logic
Algorithms
Responsibility
Technological competence

Art

Creativity
Appreciation
History of art (impact, time, place, culture, artists, movements)
Proficiency

DT

Innovation
Finding solutions
Proficiency
Critical evaluation

Languages

Communication
Culture

Music

Composition
Performance
Exploration
Discernment

Sport

Fitness
Competition
Physical competence
Sportsmanship

Humanities & science processes

Evaluation
Question
Conclude
Synthesise
Interpret
Collect
Communicate
Analyse
Observe
Predict
Investigate